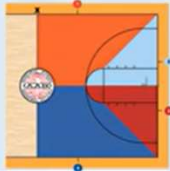

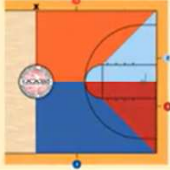






# OFFENSIVE PLAYER FAKING BEING FOULED – WARNING

<u>Player</u>	<u>Stopping Play</u>	<u>Play is Resumed</u>	<u>Ensuing Throw-In Location</u>
Ball Handler	Immediately	POI	If the ball was in the frontcourt when play was stopped, the throw-in is from the nearest of the four designated frontcourt throw-in spots. 
			If the ball was in the backcourt, the throw-in is from the nearest spot. 
Shooter – Try is <b><u>successful</u></b>	Immediately	POI	The opponents are awarded a throw-in with the privilege of moving along the end line.
Shooter – Try is <b><u>not successful</u></b>	Immediately	AP Arrow	If the shooting team is awarded the throw-in, it is from the nearest of the four designated frontcourt throw-in spots. 
			If the defensive team is awarded the throw-in, it is a backcourt throw-in from the spot nearest to where the infraction occurred. 



## DEFENSIVE PLAYER FAKING BEING FOULED – WARNING

Player	Stopping Play	Play is Resumed	Ensuing Throw-In Location
Defensive Player	<p><b>Withhold the whistle</b> until the offensive team scores (which could include repeated attempts at the basket)</p>	POI	<p><u>If a goal is scored:</u> The opponents are awarded a throw-in with the privilege of moving along the end line.</p>
	<div style="border: 2px solid black; padding: 5px; width: 40px; margin: 0 auto; font-weight: bold; color: yellow;">OR</div>	POI	<p><u>If no goal was scored:</u> If the ball was in the offending team's frontcourt when play was stopped, the throw-in is from the nearest of the four designated frontcourt throw-in spots.</p> 
	<p>until the offending team gains control of the ball or the ball becomes dead.</p>		<p>If the ball was in the offending team's backcourt, the throw-in is from the nearest spot.</p> 